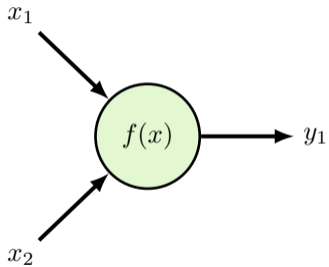
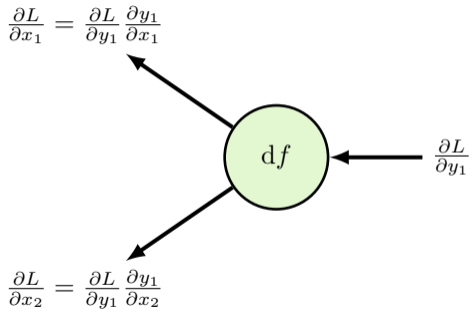
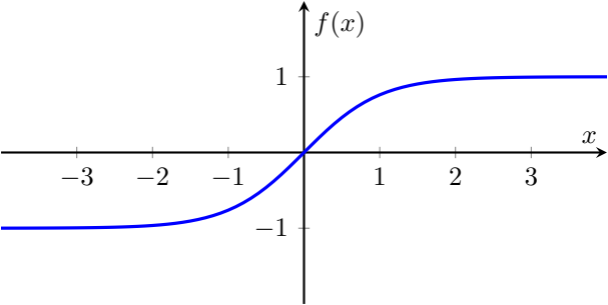


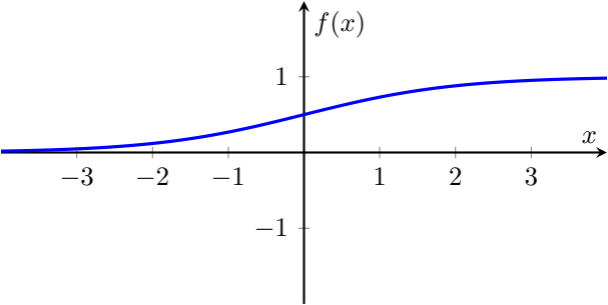
Forwardpass

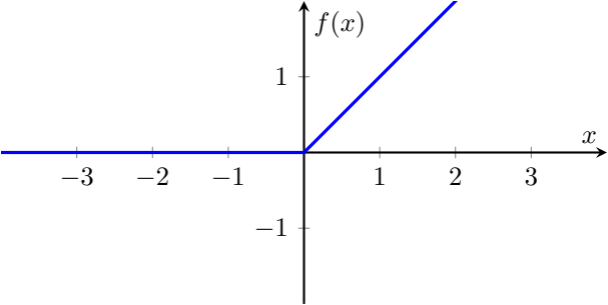


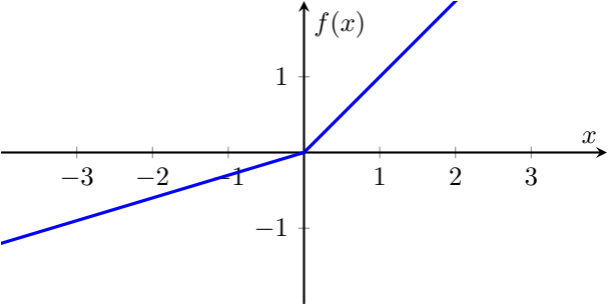
Backwardpass







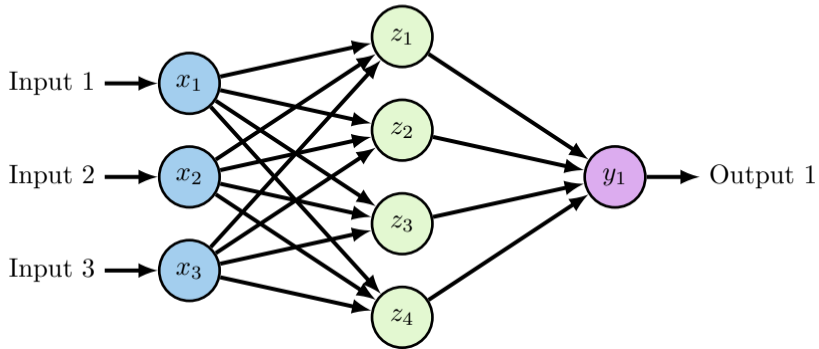


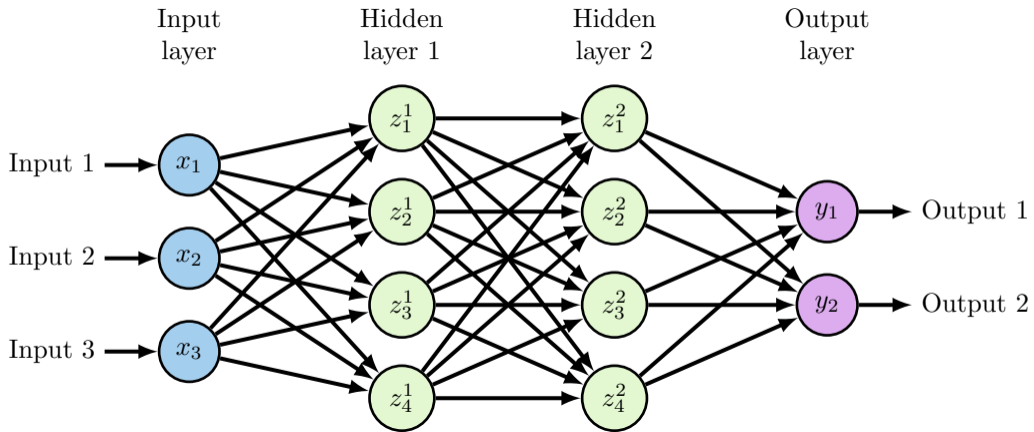


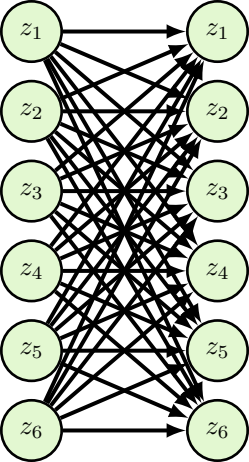
Input
layer

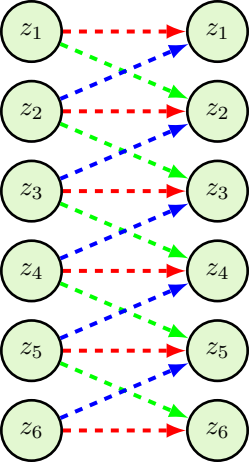
Hidden
layer

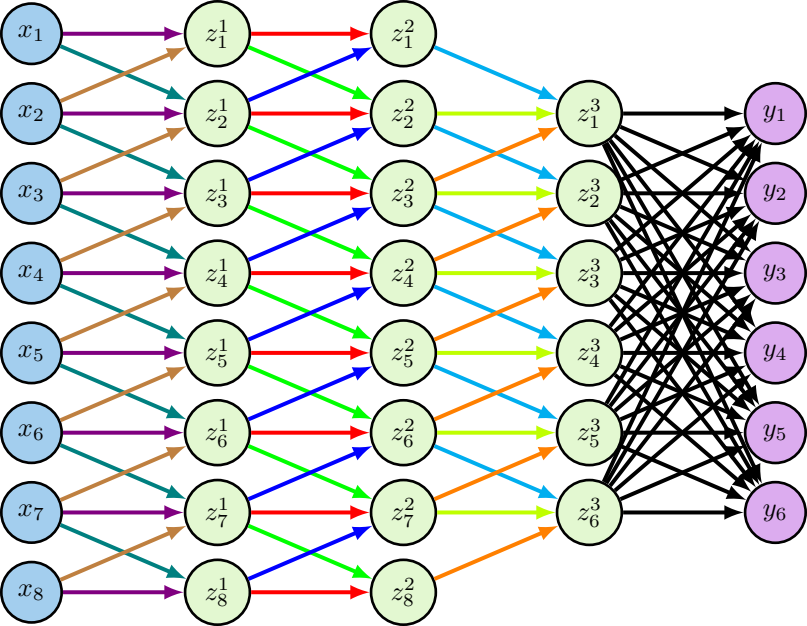
Output
layer

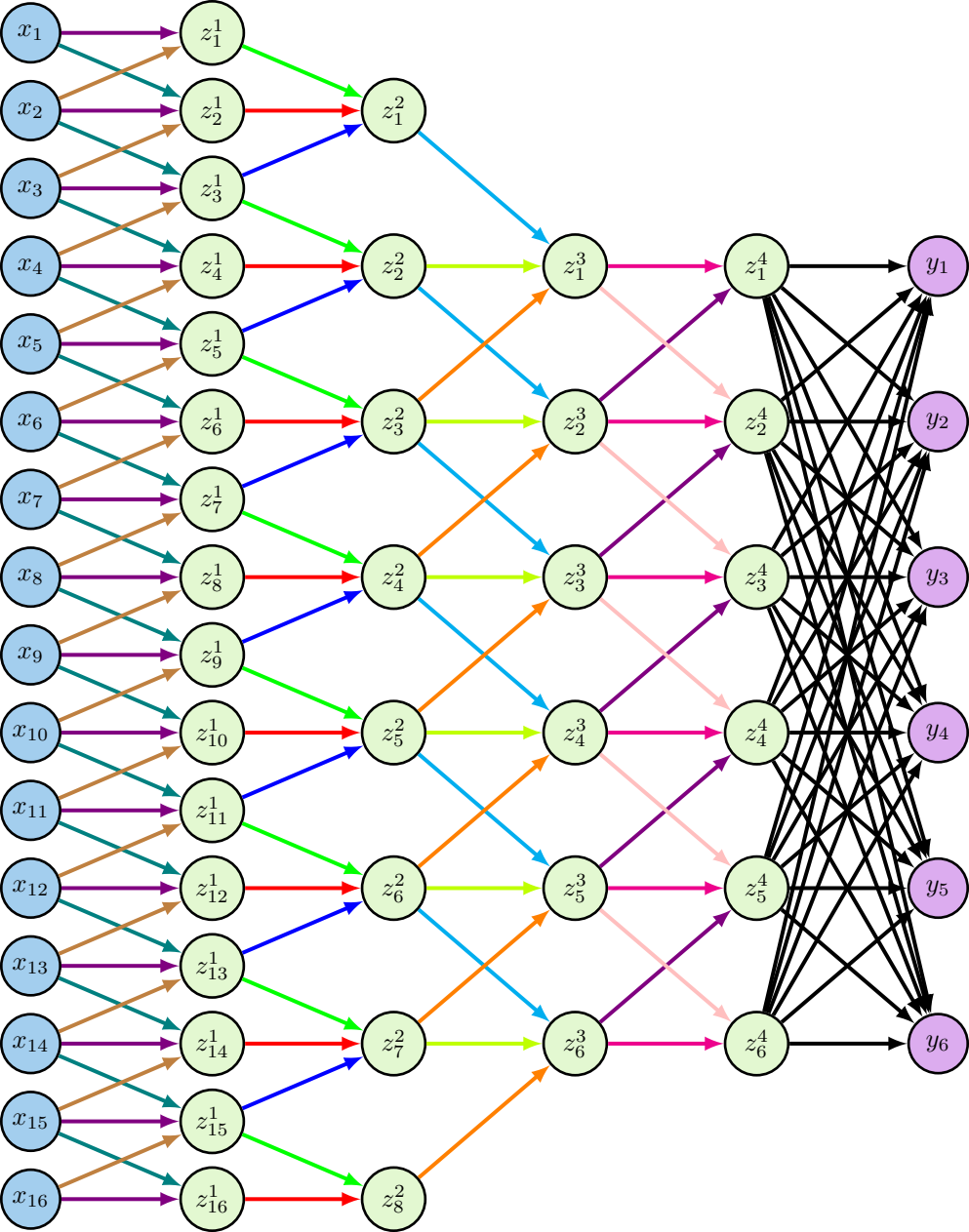


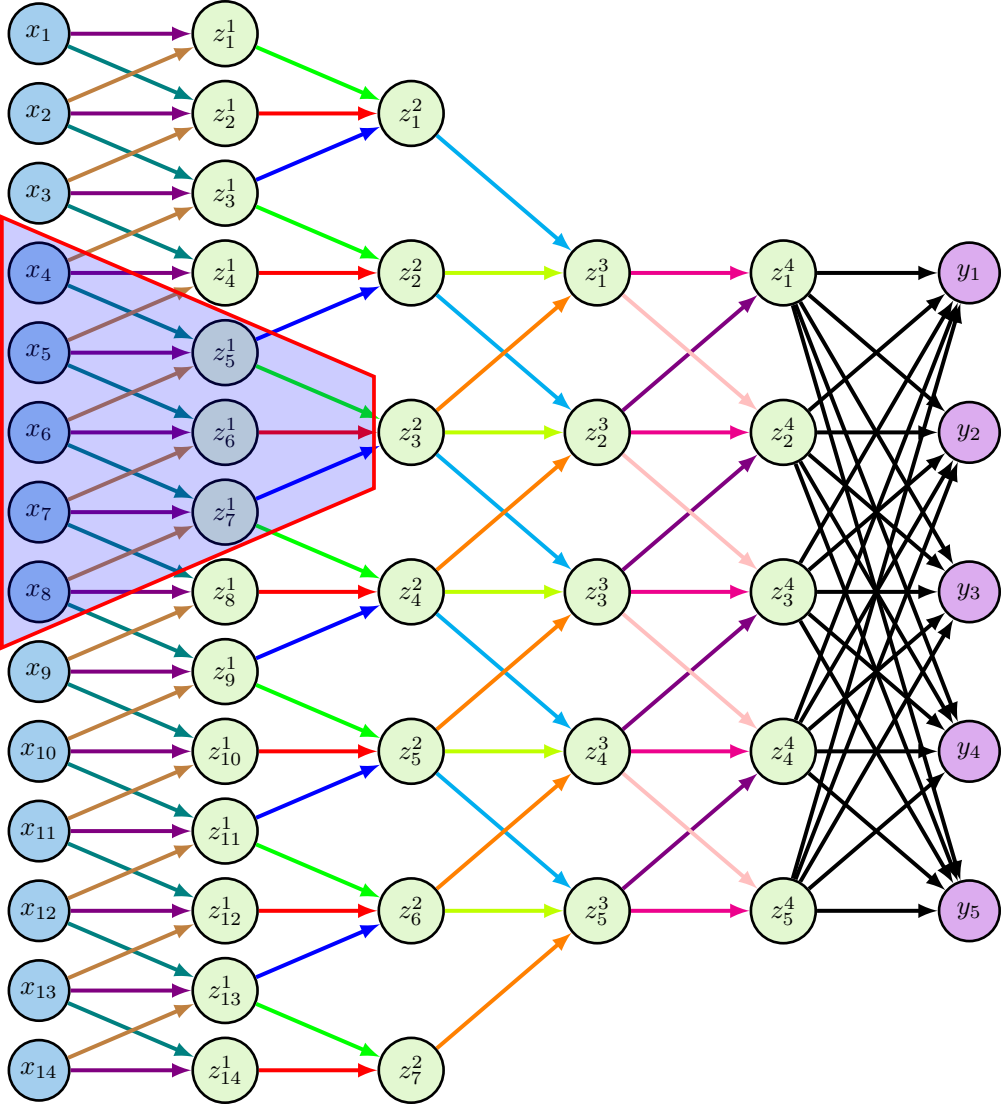


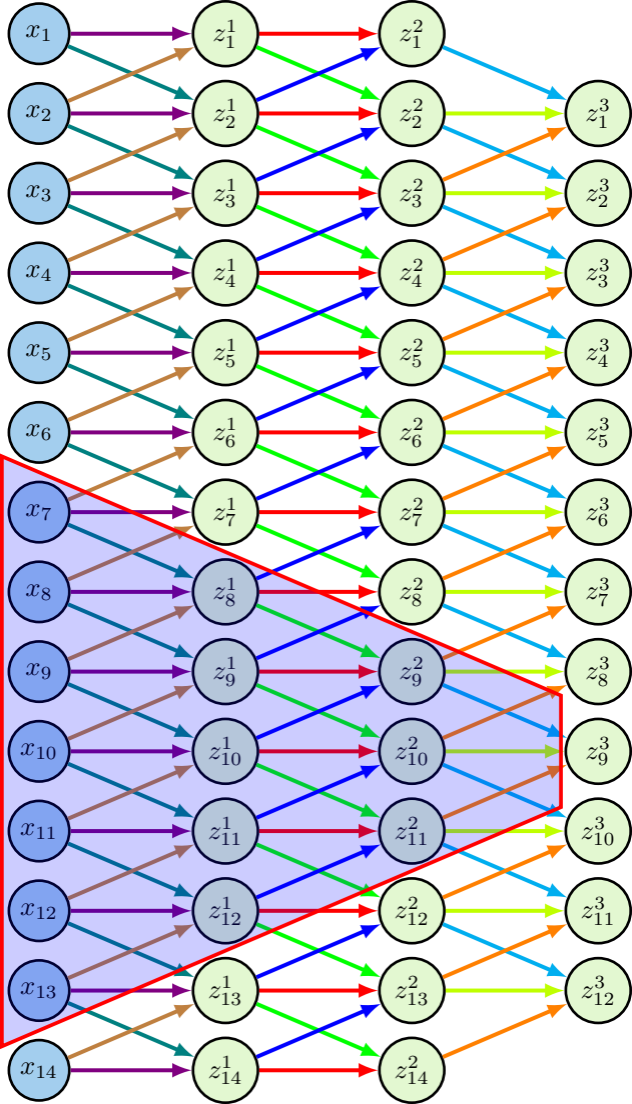


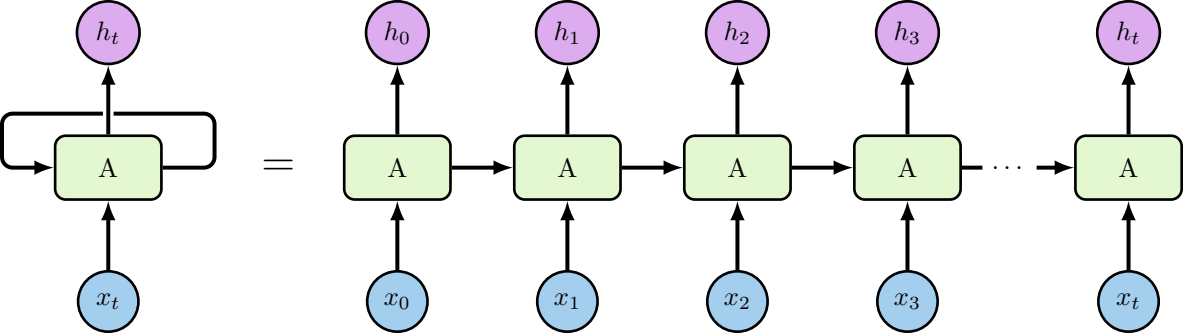


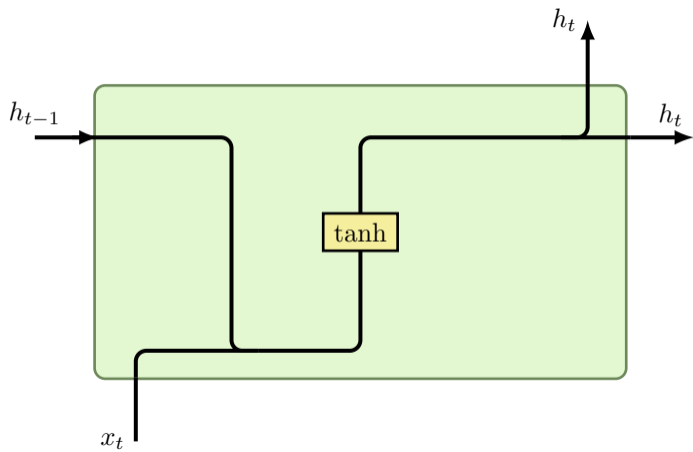


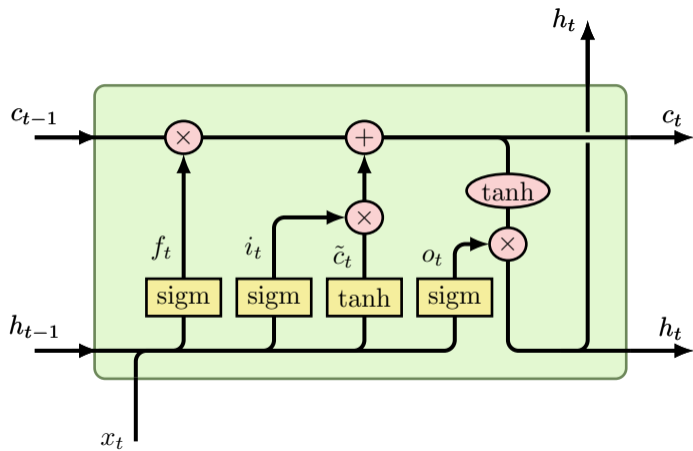


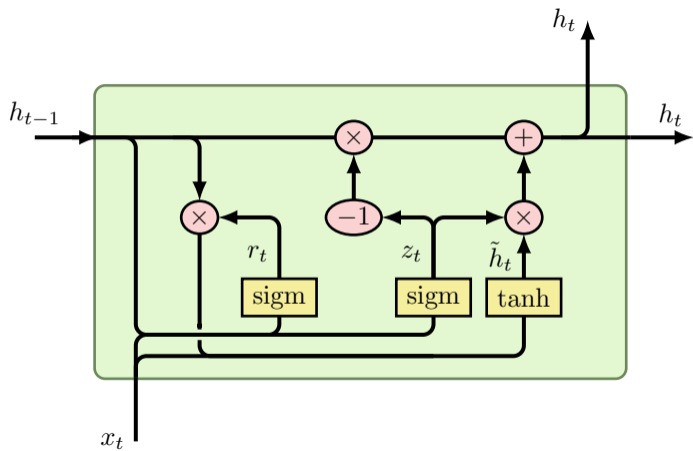














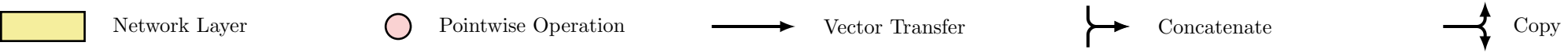
Network
Layer

Pointwise
Operation

Vector
Transfer

Concatenate

Copy



73	74	17	49
10	29	41	20
4	23	39	4
50	80	56	57



74	49
80	57

73	74	17	49
10	29	41	20
4	23	39	4
50	80	56	57



46	32
39	39

90	15	19	36	85
13	55	31	42	23
41	11	11	57	58
67	89	87	83	49
2	11	19	32	91

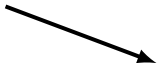
90	85
89	91

73	74	17	49
10	29	41	20
4	23	39	4
50	80	56	57



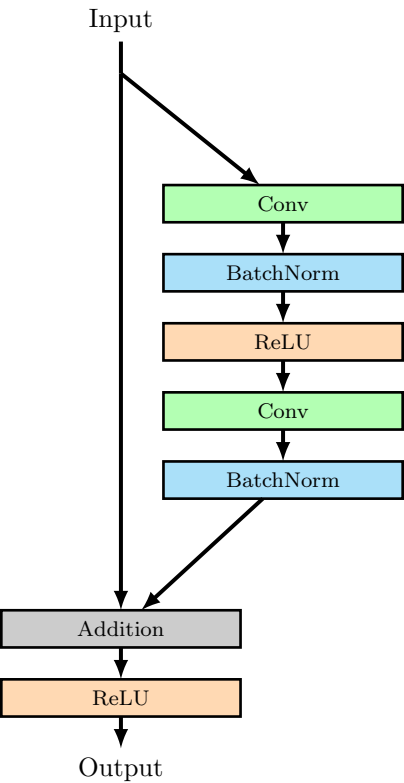
Max Pooling

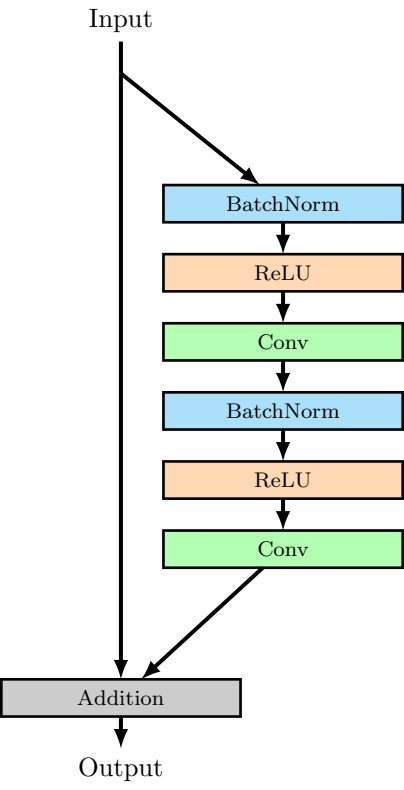
74	49
80	57

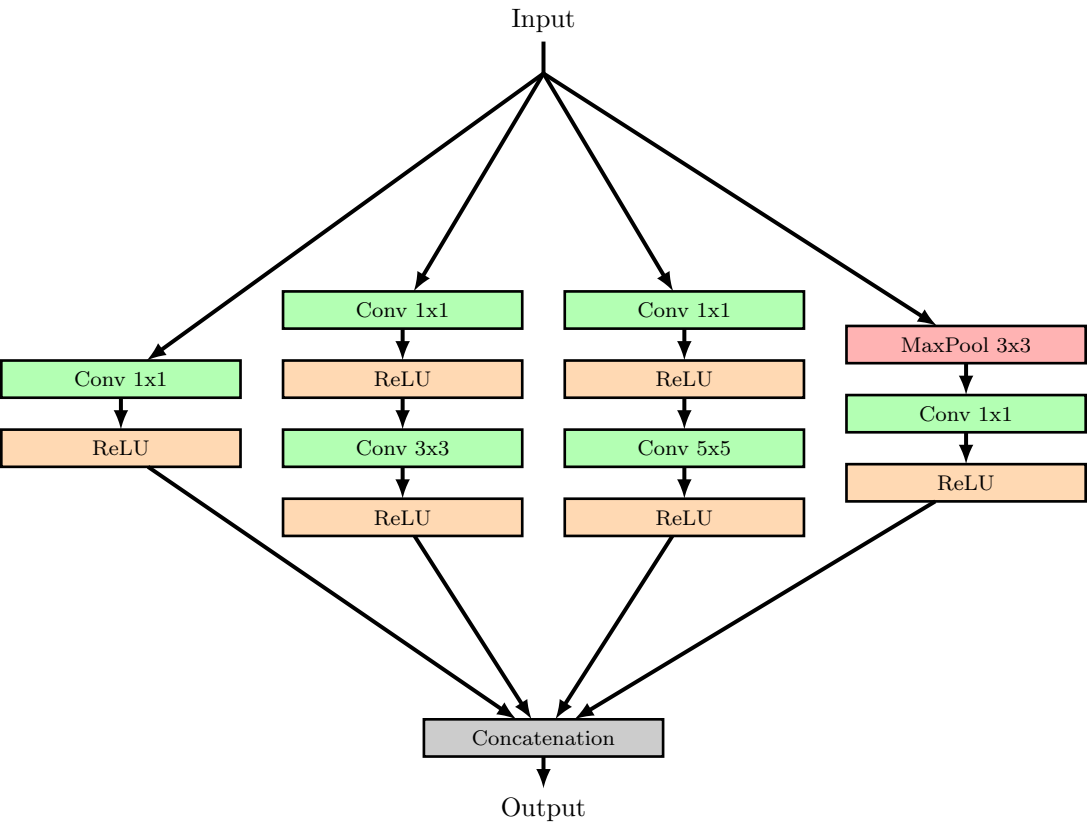


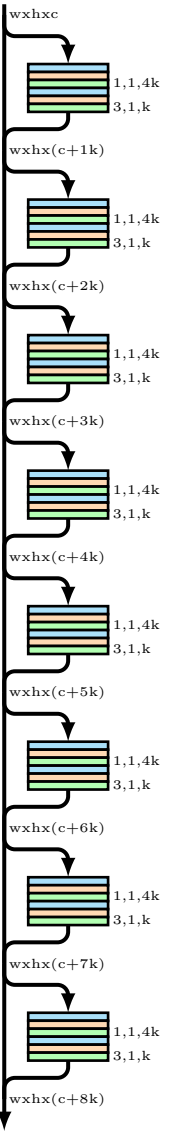
Average Pooling

46	32
39	39









Input Image

Conv 11x11/4, 96

ReLU

MaxPool 2x2/2

Conv 5x5, 256

ReLU

MaxPool 2x2/2

Conv 3x3, 384

ReLU

Conv 3x3, 384

ReLU

Conv 3x3, 256

ReLU

MaxPool 2x2/2

Flatten

FC 4096

ReLU

Dropout

FC 4096

ReLU

Dropout

FC 1000

Softmax

Classification Output

Input Image

Conv 3x3, 64

ReLU

Conv 3x3, 64

ReLU

MaxPool 2x2/2

Conv 3x3, 64

ReLU

Conv 3x3, 64

ReLU

MaxPool 2x2/2

Conv 3x3, 256

ReLU

Conv 3x3, 256

ReLU

Conv 3x3, 256

ReLU

MaxPool 2x2/2

Conv 3x3, 512

ReLU

Conv 3x3, 512

ReLU

Conv 3x3, 512

ReLU

MaxPool 2x2/2

Conv 3x3, 512

ReLU

Conv 3x3, 512

ReLU

Conv 3x3, 512

ReLU

MaxPool 2x2/2

Flatten

FC 4096

ReLU

Dropout

FC 4096

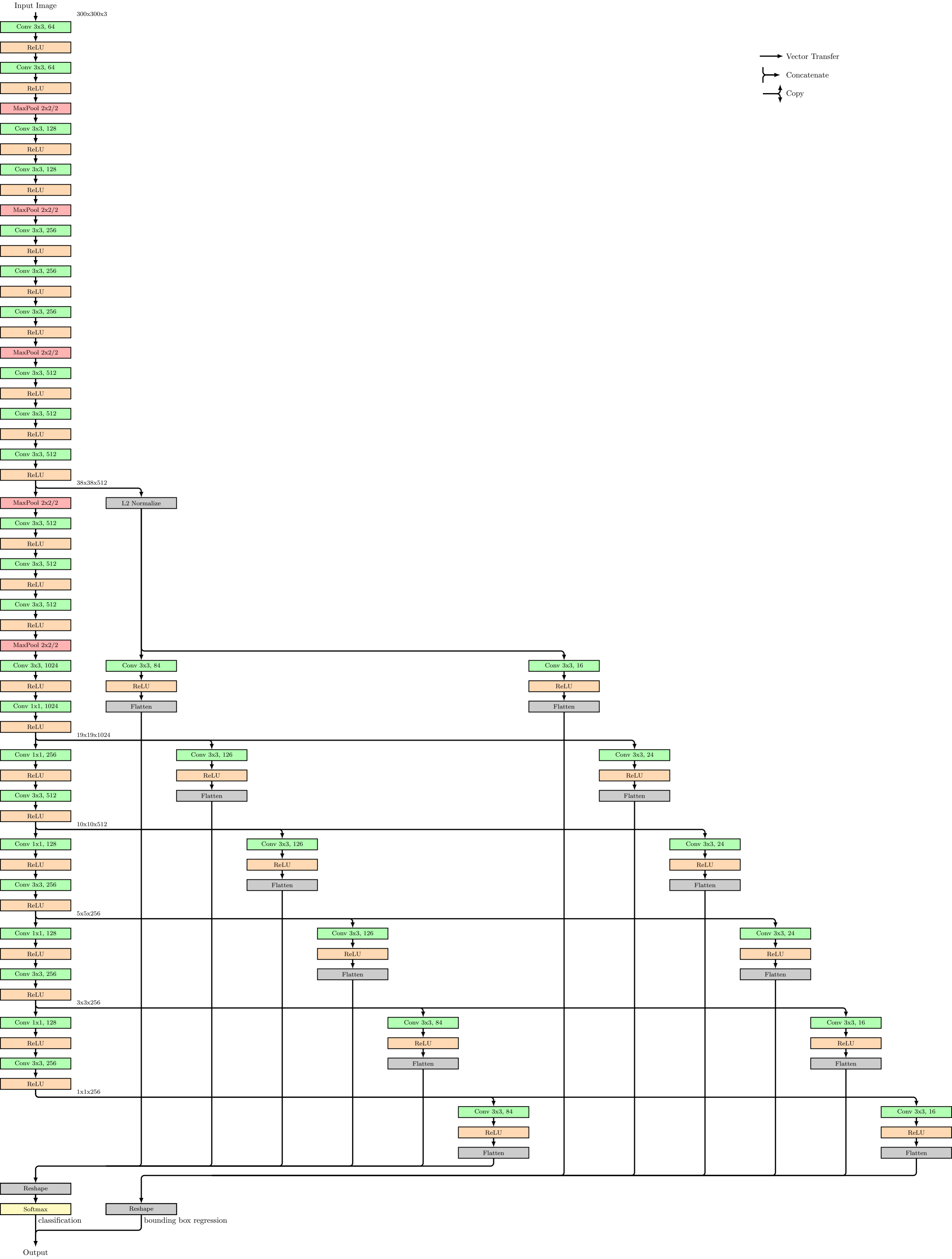
ReLU

Dropout

FC 1000

Softmax

Classification Output



Input

Conv 3x3, 64

MaxPool 2x2/2

Conv 3x3, 128

MaxPool 2x2/2

Conv 3x3, 256

Conv 3x3, 256

MaxPool 1x2/2

Conv 3x3, 512

BatchNorm

Conv 3x3, 512

BatchNorm

MaxPool 1x2/2

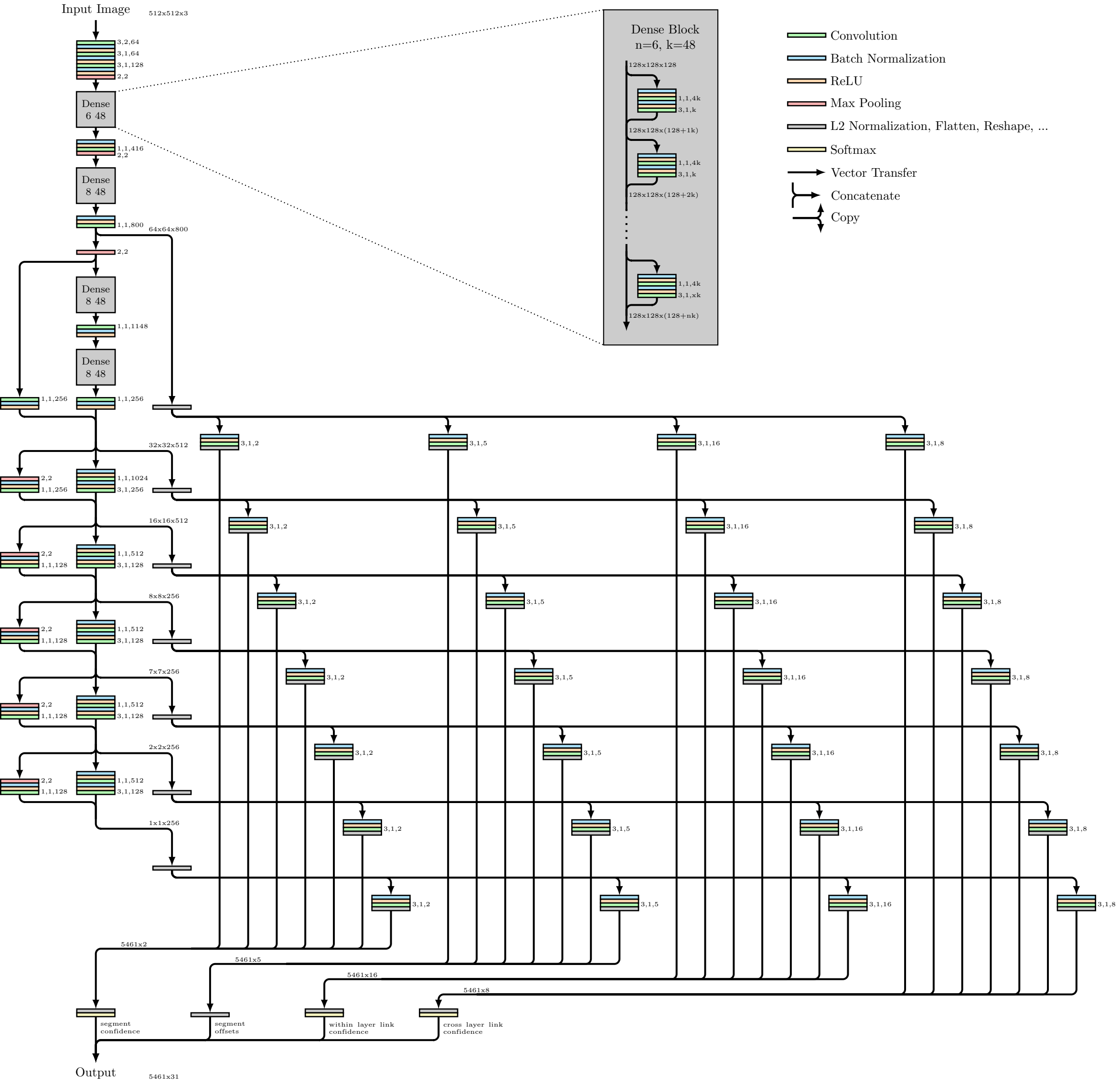
Conv 2x2, 512

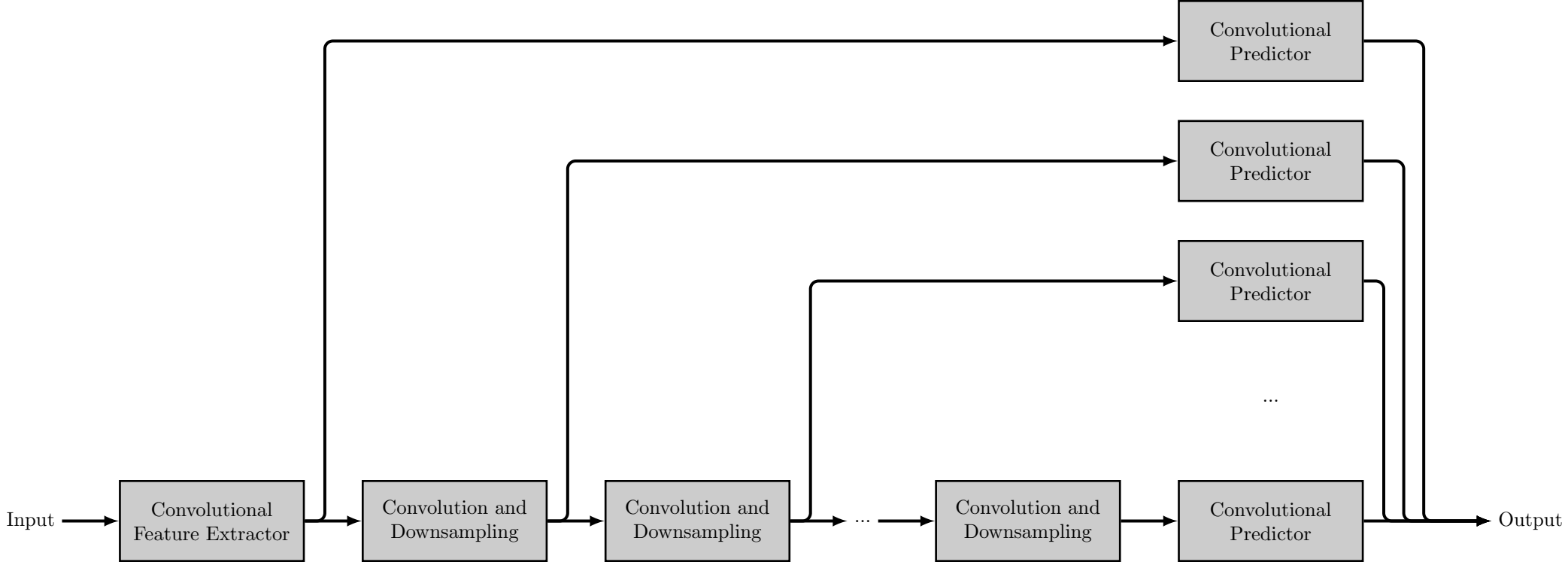
Map-to-Sequence

Bidirectional-LSTM

Bidirectional-LSTM

Output





Text Instances

Background

False Negatives

True Negatives

True Positives

False Positives

Detections

